



European Historical Game Studies

new journal launch

We are thrilled to announce the launch of *European Historical Game Studies*, a new international, non-profit, open-access, peer-reviewed journal of academic game studies. Our mission is to publish high-quality empirical and theoretical research on games on all platforms, digital and nondigital, that engage with European histories and heritages.

Focus Areas

- games designed to represent a historical past or simulate historical processes
- games created in the past to represent a then-present reality
- alternate histories, counterfactual history, and historical fiction in games
- games based on European cultural heritage, including legends and mythologies

We encourage submissions from various disciplines and methods relevant to the study of history/heritage-themed games, such as history, art history, heritage studies, historical fiction studies, historical education, narratology, media studies, postcolonial studies, gender studies, ethnography, cultural studies, political science, and more.

Call for Submissions

EHGS is now open for submissions. The first regular issue will be released at the end of 2024. A special thematic issue will be announced in late February. Visit our website for more information: <https://czasopisma.bg.ug.edu.pl/index.php/EHGS>.

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